

**SI:** Welcome to this evening's coursemarker gimmick rallye. Please fill out the top section of your score sheet before you leave the start. Please take your time and carefully read everything given to you. There are no gimmicks on capitalization anywhere. There are no gimmicks on spelling, spacing, punctuation, or pluralization in the GIs. **End SI.**

### **OPENING SPEECH**

In just a few minutes you'll be leaving on a rallye that will circle the globe. Along the way you'll be required to complete a number of tasks. Some of these will be physically challenging; others will challenge your mind. There will be at least 3 Check Points in this rallye, and the first one happens very soon. Once you start, you need to complete your tasks as fast and as correctly as you can because the team with the fewest points at the end may not get a prize. Does everyone understand that? Attached to your registration packet is a Travel Packet (TP). Inside is all the information you need to get going. All right, everyone, the world is waiting for you. I want to wish all of you the best of luck. Travel Safe. GO!

### **DEFINITIONS**

Undefined terms take on their standard English meanings.

AT - as close as possible.

AVOID – U

CH – A chance to change direction in the direction indicated

COMPLETE - execute or delete.

CTI-Continue or begin working on the TI indicated and delete all lower numbered TIs, if any, on the current TI page only.

CS - Continue Straight through the next intersection or the number of intersections indicated.

DELETE - consider non-existent for rallye purposes.

DS - Delete sign

DTI - Delete the TI in effect.

DTA- Delete the TRAVEL ADVISORY in effect.

EXECUTE - physically do

INTERSECTION – the meeting of two or more roads where you can proceed in more than one direction excluding U.

L - turn to the Left.

NUMBER - one or more digits, set off by spaces or punctuation.

NLORBN-No Longer on Road by Name

ON - physically upon the road.

ONTO – onto the road by name

OPP - an Opportunity to turn in the direction indicated.

R - turn to the Right.

RTI – Continue or begin working on the TI indicated and take out of effect all other TIs in effect, if any, on the current TI page only

T - an intersection shaped like the capital letter T approached up the stem.

TOUR- Turn at a sign bearing the name of the place you are told to tour; if you can turn in more than one direction, turn right.

TURN - change your direction of travel between 30 and 150 degrees in an intersection

U - reverse your direction of travel

VISIT – Turn R on any street with the same name as something you are told to visit

WAIT- Continue straight through the number of intersections indicated

WORD - one or more letters set off by spaces or punctuation

YIELD – A red and white sign that controls your forward travel

### **SIGNS**

Only government and rallye-erected signs are valid for this rallye. Do not look behind you to see any signs. Do not split words. All words following AT in a TI must appear on the sign where you are to take the indicated action. Additional words, numbers, or symbols do not invalidate a sign. The words north, south, east, west and their abbreviations do not exist on signs. **SI:** If a CM is located on a pole that is located within the boundaries of an intersection, consider the pole to be before the intersection. **END SI.**

### **ROUTE**

All roads used will be paved and public. Driveways and parking lots exist only at the start, CP, and the Pit Stop. When instructed to U, make the U at a safe and legal place but consider it to have been made where instructed.

**INSTRUCTIONS & ORDER OF PRECEDENCE**

If two or more instructions can be done at the same time, do the one of higher precedence first. If two or more instructions of the same precedence can be done at the same time, do the one higher on the page first. The order of precedence is as follows, from highest to lowest:

**HIGHEST ORDER OF PRECEDENCE:** California Vehicle Code (CVC): Always obey the law and drive safely. If a gimmick deletes a sign for rallye purposes it is still there for driving and legal purposes.

1. Rallye Personnel: Do what they ask of you.
2. Special Instructions (SIs): There are no gimmicks during SIs. Just do them in the obvious manner. Do not work on any other instructions while working on an SI.
3. Travel Advisory: In each Travel Packet (TP) you will receive a Travel Advisory that contains information about the country you are traveling to. This Travel Advisory is only in effect until you receive your next TP. **SI:** References to traveling outside of Santa Clara County are for story purposes only. **End SI.**
4. Travelocity Gnome Bonus: An instruction labeled TGB. Travelocity Gnome Bonuses on the TI page come into effect when the instruction immediately above it is completed. Other instructions may be completed regardless of the number of Travelocity Gnome Bonuses in or not in effect. All Travelocity Gnome Bonuses from a segment go out of effect when you receive a new TP. Travelocity Gnome Bonuses not on a TI page come into effect when received and are deleted when completed.
5. General Instructions (GIs): The ground rules of the rallye. You are reading them now. The GIs given to you with your registration package are in effect during the entire rallye.
6. Supplemental Instructions (SUPPs): Numbered instructions labeled "SUPP" found on the SUPP/SI page. SUPPs come into effect as described under Coursemarkers (CMs), and go out of effect when completed.
7. Travel Instructions (TIs): Numbered instructions on the TI pages. You will receive a TI page in a sealed packet at the beginning of each leg of the rallye. Unless otherwise instructed, TIs come into effect upon the completion of the numerically preceding TI on that page and go out of effect when completed. Once you receive your next set of TIs all previous sets are no longer valid and are considered deleted for rallye purposes. **SI:** TIs and Travel Advisories are printed on one page to save paper, there is no gimmick on this. **End SI.**
8. R at otherwise uninstructed Ts.
9. Go as straight as possible.
10. U.

**CHECKPOINTS (CPs)**

CPs will be identified by a rallye-erected sign similar to the "✓." sign at the start. The main CP for tonight's rallye is located at Cuesta Park (Montalto side, entrance at the light). You will be entering the CP 3 times tonight. Each time you enter you will go to a different station, but only one station per checkpoint entry. ***To be added the night of the rallye***

**PHOTO STATION**

***To be added the night of the rallye***

**U TURN STATION**

***To be added the night of the rallye***

**FAST FORWARD**

A Fast Forward (FF) skips you past part of tonight's rallye. If you find a FF you will be given instruction to skip part of the section you are currently working on and you will be awarded the maximum points for the section that you skipped. A FF is an SI instruction and you should work on no other instructions or look for CMs during a FF. Any CMs you encounter during a FF must not be recorded doing so could incur negative points.

**COURSEMARKERS (CMs)**

CMs are rallye erected signs with one or two letters, a number, and reflective tape, like the valid CM at the start. When you encounter a valid CM, stop and record the CM by writing its number next to the corresponding letter(s) on your score sheet. After you record a CM, delete any uncompleted SUPP part(s) that may be in effect from a previous CM, then bring into effect the SUPP(s) or SI(s) on the SUPP/SI page that corresponds to the number of the CM you just recorded. Record each CM no more than once. SUPP part(s) are lettered, and are to be executed in alphabetical order.

**MISCELLANY**

During the rallye, you can reach a rallyemaster at *To be added the night of the rallye*. At 4:30 PM there will be a short Q&A session for Seniors and above. At 5:00 PM there will be a short rallye school for Novices and below, during which we will give away a couple of gimmicks. The Pit Stop, located at Round Table 4400 Stevens Creek Blvd, San Jose, will open at 8:00 PM, and will close at 9:15 PM. Late score sheets may be penalized 5 points per minute late until 9:30 PM, at which time they will no longer be accepted. If you disagree with the gimmicks as explained in the critique given to you at the Pit Stop, you can file a protest. All protests must be turned in by 9:30 PM, must be printed, and must include your car number, your class, the problem, and the desired resolution. Honored protests may affect an individual car, an entire class, or the entire rallye. The tiebreaker for this rallye is based on the total amount of time you spend in the CPs.

**SI:**

THE FOLLOWING ARE BENCH MARKS YOU SHOULD MEET FOR TIME OR YOU MAY NOT HAVE TIME TO FINISH THE RALLYE OR YOU WILL NOT GET TO THE FINISH ON TIME. THE TIMES LISTED ARE THE LATEST TIME THAT YOU SHOULD BE DOING THE LISTED ITEM. WE WILL NOT EXTEND THE FINISH TIME BEYOND 9:15 PM. PLAN YOUR TIME!!

*To be added the night of the rallye*

**END SI.**